



Contact: Gabe Prescott, MRC Program Director  
220 N. Walnut St. McPherson, KS 67460  
(620) 241-0363 or gabeprescott@ymca-mrc.com

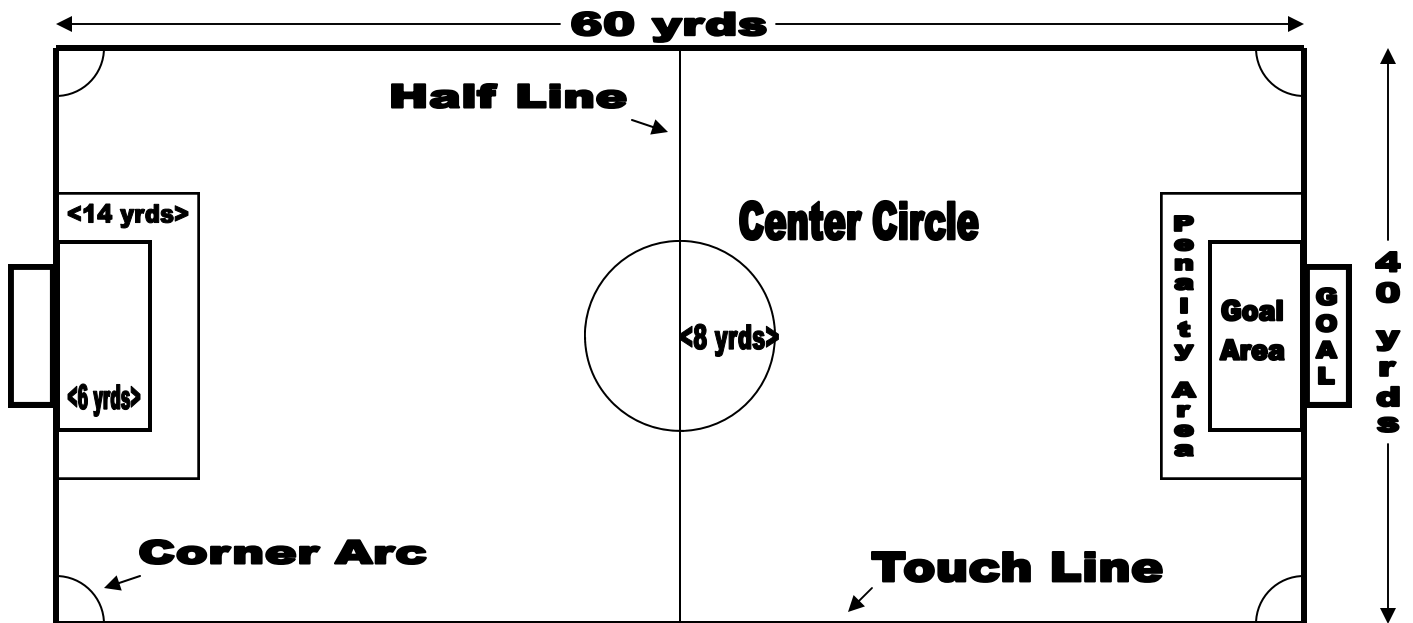
## ADULT Co-ed Soccer

Co-ed Soccer is back for its second season! Sign up with your group of friends for a fun soccer season. All rules and information regarding this new league are listed below and available on our web site @ [www.mcphersonrecreationcommission.com](http://www.mcphersonrecreationcommission.com) or at the front desk.

**REGISTRATION DEADLINE: Friday, March 13th by 10 PM**

- Age:** 18 and Up
- Games:** Thursday nights starting April 2nd.  
Playing at Grant Complex.
- Cost:** \$125 per team; six game season plus single elimination tournament  
\$8 per each Non-#418 Resident
- Captain Mtg:** Thursday, March 26th at 6:30pm at the YMCA, 220 N. Walnut St.

# Field Dimensions





www.mcphersonrecreationcommission.com

# Spring Co-ed 2009 SOCCER 09

## Rules:

### Home Team

The home team shall be responsible for using an alternate color jersey, if necessary. The team listed first in all matches shall be considered the home team.

### Substitutions

With the consent of the Field Referee, unlimited substitutions may be made at the following times:

- Prior to your kick-in or either team's goal kick
- After a goal by either team
- During stoppage of play for injury
- A cautioned player may be substituted for prior to restart of play

### Playing Conditions

Teams will be expected to play according to the schedule regardless of the weather. Only the Program Director may reschedule games because of weather. Games shall be considered completed if one half has elapsed and play is stopped by the Field Supervisor, the Referees, or the Program Director. If one half of the game has not elapsed and the game is stopped, the remainder of the game will be rescheduled, weather permitting.

### Team Discipline

Players and coaches will occupy one sideline and spectators will occupy the opposite sideline. Each Captain is responsible for the words and actions of his/her players and spectators. Verbal abuse of the opponents or referee by players, coaches or spectators will not be tolerated. Violations may result in expulsion of the team captain followed by forfeiture of the game and/or expulsion from the League. Any player receiving a Yellow card will be allowed to finish the current game and will not be allowed to play in the next scheduled game. A player receiving a Red Card will not be allowed to play in the next three scheduled game (including tournament games). No alcoholic beverages are allowed at the soccer complex, including the parking lots. The Program Director, if necessary may impose further disciplinary action.

### Roster Size & Player Requirements

Six-on-Six is defined as **5 field players and a keeper**. All teams must field at least **four field players**, 2 female, 2 male before that game can start (game can start with out a keeper) and are required to play with **2 female field players at all times**. The keeper can be either male or female at any time. The maximum roster size cannot exceed 12 players. A player will only be allowed to play on one team. Rosters must be complete and submitted before the captains meeting on **Thursday, March 26th, 2009**. You can add to your roster up to the limit of 12 but all additions must be made before the second week of the season. All players must sign the roster before they will be allowed to play.

### Game Length

Games will be (2) 20 minute halves, a running clock with a 5 minute half time. Overtime: will only be played in tournament games and will consist of (2) 5 minute halves with a 2 minute break between halves. No golden goal will be played.

### Team Standings and Group Winners

Each team will play 6 regular season games with each team advancing into a single elimination tournament. Seeding will be determined using the following point system. Win = 3 points; Tie = 1 points; Loss = 0 points; Shutout = 1 point; Red Card = - 1 point; Goals = 1 point for each goal scored up to 3 maximum per game. **Note:** Maximum points per game = 7

A team that **forfeits a game will give up 10 points to the declared winner** of that game and will not be allowed to advance to the championship game. A 0-0 tie will award 2 points each, 1 point for the tie plus 1 point for each shut-out. If at conclusion of regular season play, two teams have the same point totals, the following tiebreakers (in order listed) will be used to determine which team will receive the higher seed: Head to head competition; Goals scored minus goals allowed (in head to head games); Goals allowed (all games played); Goals scored (all games played).

### Notable Rules

- All restarts are direct.
- All out of bounds are kick-ins, which are direct.
- Goal keepers may not punt or drop kick the ball.
- Slide Tacking is not allowed. (New for 2009)**

### Protest

Protests are allowed for roster challenges only. Your challenge must be presented in writing along with a \$25 fee no later then 24 hours after the game in question. If your protest is up held your money will be returned. You are not allowed to protest once the post season tournament starts. You may add to your roster up to the limit of twelve and all additions must be made before the second game of the season.